Rotary 2025 - Job Assignments

Job/Time		Saturday, July 19th		Sunday, July 20tht	
		Events 1 - 16 approx 9:15 -11:30	Events 17 - 38 approx 11:50 - 2:10	Events 39 - 56 approx 9:15 -11:30	Events 57 - 84 approx 11:50 - 2:10
Entries		MKS	MKS	MKS	MKS
Office		MKS/HHST	MKS/HHST	MKS/HHST	MKS/HHST
Heat Winner Ribbons		(9-12) ROTARY	(12-end) ROTARY	(9-12) JVST	(12-end) ROTARY
Runner		JVST	JVST	JVST	JVST
Lane Checkers	Lanes 1 & 2	NIB	NIB	NIB	NIB
	Lanes 3 & 4	BLUE	BLUE	JVST	JVST
	Lanes 5 & 6	LNH	LNH	LNH	LNH
Deck	Entrance Gate (deep end)	GYT + BLUE	GYT + LNH	GYT + GPST	GYT + BST
	Bleachers Exit (by starter)	GPST	GPST	GPST	GPST
	Bleachers (shallow end)	BST	BST	BST	BST
Results Posting		STORM	STORM	STORM	STORM
Announcing		HHST	HHST	HHST	HHST
Awards			STORM	HHST	HHST
Awards			STORM	BST	BST
Event Number Board		MKS	HHST	HHST	MKS
Timing System		MKS	MKS	MKS	MKS

Runner: Collects timing sheets from lanes and delivers them to computer desk after every 2 events, Checks with officials and delivers DQ slips to referee, and from referee to computer desk. Location: all over deck. Please check in with Referee and computer room

<u>Lane Checker</u>: makes sure swimmers are lined up in the correct order for each of the two lanes assigned. Location: between lanes at start end of pool. Please check in at Starter table.

<u>Deck control</u>: makes sure traffic is flowing in 1 direction, and that <u>only</u> athletes and coaches enter the competition area. <u>Entrance Gate</u> controls the number of athletes entering the competition area - not more than 1 event in advance and also ensures only authorized personnel are at the turn end of the pool (no spectators or athletes). <u>Bleachers</u> make sure only athletes and coaches are in the start area, and on duty officials and pool staff only are in the awards area. Location: at pool exit/spectator entrance and near shallow end Please check in with computer room.

Results posting: takes the results from the computer desk and posts them on the outer wall. Also posts heat sheets for relays. Location: outside computer room. Please check in with computer room

<u>Announcing</u>: making all announcements to make meet run smoothly; 1st, 2nd, final call for each event, and other announcements as necessary. Location: next to kiddie pool. Please check in with computer room.

<u>Awards</u>: labeling awards and sorting for teams. Location: on picnic tables just outside computer room. Please check in with computer room.

Event Number Board: post the current event number and on-deck event number on the changeable event number board. Location: corner of pool between lane 6 and deep end. Please check in with computer room.